

## Rules of Competition – C - Competition

### **C.2.7 BORROWING OF PLAYERS**

#### **C.2.7.1 General**

- (a) The borrowing of a player registered with the same club from a lower grade or division to play in a higher grade or division shall be permitted
- (b) The borrowing of a player from another club is not permitted, except for NetSetGo, 8years and 9years only
- (c) Teams shall record all relevant details of borrowed players on the score sheet
- (d) A team member may take the court as a substitute for a borrowed player, at the appropriate time. The borrowed player may then be used as a further substitute for that same team if there is an injury/illness occurring later in that game.

#### **C.2.7.2 NetSetGo Teams 8 years and 9 years**

- (a) In the NetSetGo Competition there is no limit on the number of times that a player may be borrowed.
- (b) Age restrictions do apply to the borrowing of NetSetGo Players. Players who are nine (9) years of age in the year of play are not permitted to play in an eight (8) year old team.
- (c) A NetSetGo player who is borrowed by a 10 years or older team is subject to the rules regarding the borrowing of players.
- (d) NetSetGo Teams are able to borrow players from any Club within the NetSetGo age divisions. Rule C.2.7.2. (b) applies.

#### **C.2.7.3 Junior Teams 10 years to 12 years**

- (a) A team may borrow a maximum of two (2) players on any Competition day. Any team borrowing more than 2 players shall be fined and lose any competition points gained from that game
- (b) Minimum age for a borrowed player to participate in Junior (10 to 12 years) games is 8 years of age, as at 31 December in the year of play
- (c) A player selected in the 12 years Representative Team is not to be borrowed by a club team until after the Junior State Titles have been completed

#### **C.2.7.4 Intermediate Teams 13 years to 15 years**

- (a) A team may borrow a maximum of two (2) players on any Competition day. Any team borrowing more than 2 players shall be fined and lose any competition points gained from that game
- (b) Minimum age for a borrowed player to participate in Intermediate games is 11 years of age, as at 31 December in the year of play
- (c) A player selected in a Junior State Titles team is not to be borrowed by a club team until after the Junior State Titles have been completed

#### **C.2.7.5 Cadet Teams 16 years and 17 years**

- (a) A team may borrow a maximum of two (2) players on any Competition day. Any team borrowing more than 2 players shall be fined and lose any competition points gained from that game
- (b) Minimum age for a borrowed player to participate in a Cadet game is 13 years of age, as at 31 December in the year of play

**C.2.7.6 Senior Teams 18 years and Over**

- (a) A team may borrow a maximum of two (2) players on any Competition day. Any team borrowing more than 2 players shall be fined and lose any competition points gained from that game
- (b) Minimum age for a borrowed player to participate in a senior game is 14 years of age, as at 31 December in the year of play
- (c) Players in a team playing Cadet A may only be borrowed by teams playing Premier League or Senior A1 to A4 grade
- (d) Players in a team playing Cadet B and Cadet C may be borrowed by teams playing any senior grade

**C.2.7.7 Number of Times a Player Can Be Borrowed**

- (a) A player may be borrowed three (3) times without any impact on the team with which they are registered
- (a) When a player is borrowed for a fourth time the Club is to nominate into which team the player will be transferred, the chosen team is to be selected from the four teams in which the player has been borrowed.

**C.2.7.8 Borrowing Players for Visual Grading**

Players shall not be borrowed for visual grading.

**C.2.7.9 Borrowing Players for Finals Series**

Refer to Finals Series, Section F

**C.2.8 COMPLAINTS ARISING FROM A GAME**

Refer to Regulation 8 – Judiciary for processes and procedures

**C.3 COMPETITIONS**

**C.3.1 NETSETGO COMPETITION**

- (a) All NetSetGo Competition games shall be played in accordance with the Rules of Netball as published by the INF except where modified by the NetSetGo Rules and any local rules specified by the Management Committee
- (b) All regular competition games shall be played on Saturday
- (c) Players must be between six (6) and nine (9) years of age at the 31 December when registered in a NetSetGo team. Refer also to Clause A3.2 regarding Players with Disabilities
- (d) Players who turn nine (9) years of age in the year of play are not permitted to play in an eight (8) year old team. Refer also to Clause A3.2 regarding Players with Disabilities
- (e) NetSetGo games consist of 4 x 10 minute quarters with a 3-minute break at quarter time and three-quarter time, and a 5 minute break at half time
- (f) The timing of games is the responsibility of the team Officials
- (g) Time off for injuries is permitted. The rules regarding injury time do not apply
- (h) All players are required to change positions at half-time. Players should be substituted into either only attack positions or only defence positions for the duration of the game
- (i) Each team shall provide a size 4 netball suitable for use in the game

**F.2.2 ELIGIBILITY TO PLAY IN THE FINAL SERIES**

- (a) To be eligible to play in the Final Series, a player must have played at least three (3) games in their registered team during the round games. Games received as forfeits, games cancelled due to adverse weather conditions and any competition round where a team is required to do duty for both time slots are considered as played by all players registered prior to that date
- (b) Any team found playing an ineligible player in the final series will be considered to have lost that game and shall incur a fine
- (c) Only players from teams that have not, or will not compete in the Semi-Finals may be borrowed for the Finals Series, except by exceptional circumstances.
- (d) IDNA Management can have discretion to allow players who have participated in the, Final Series, and lost, play for another team , from their Club, if required
- (e) A player being borrowed in the Final Series may only take the court if the borrowing team is unable to have seven (7) of its registered players on the court. (Infringement is classed as forfeit – fine)